

Call for Papers – *Visual Section*

The *Visual* Section invites submissions that employ images, sounds, and narrative devices as tools for sociological inquiry and knowledge production within the field of visual sociology, in dialogue with media studies and qualitative approaches to social research. Within this perspective, the visual and the audiovisual are understood as epistemic forms and practices through which specific modes of observing, describing, and analysing the social world are articulated.

The section welcomes contributions that do not merely represent already established research findings, but rather operate within visual and audiovisual materiality as a constitutive part of the knowledge-production process, interrogating its conditions of possibility, limitations, and methodological and ethical implications.

Particular attention is devoted to the ways in which visual devices participate in the construction of the research object, orient the analytical gaze, and contribute to rendering visible dimensions of social experience that might otherwise remain difficult to access. In this sense, the section is conceived as a space for methodological and theoretical experimentation, where the visual becomes not only an empirical tool but also a terrain for critical reflection.

Proposals exploring **hybrid forms, transmedial practices, and reflexive approaches** are particularly encouraged, fostering intersections between social research, artistic practices, and media studies. Within this framework, particular value is given to contributions capable of rendering empirically and analytically accessible dimensions of social life such as situated interactions, embodied practices, socio-spatial configurations, regimes of visibility, temporalities, and atmospheres, as well as the ways in which these dimensions are mediated, constructed, and made intelligible through specific visual and audiovisual devices.

This orientation includes contributions that both employ and critically reflect upon a range of different devices and formats: from photo essays to video, from comics to graphic sociology, as well as research on videogames, digital worlds, and interactive environments. The section welcomes contributions addressing a wide range of sociological topics, without restrictions related to the journal's monographic section. Contributions may be submitted in Italian, French, English, Portuguese, and Spanish. Proposals in other languages may also be considered upon prior contact with the editorial board and subject to the availability of qualified reviewers.

Proposals are welcome in the following forms (including, but not limited to):

Articles with integrated visual materials

Scholarly articles incorporating photographs, still frames, maps, illustrations, or references to audiovisual content. Visual materials must constitute an integral part of the argumentation, methodology, and/or analysis.

Theoretical and methodological articles on visual research

Contributions addressing theoretical, methodological, and critical aspects of visual research, visibility, and visual sociology.

Photo-essays e visual essays

Photographic sequences or visual compositions accompanied by short texts or analytical commentaries. Particularly relevant are works focusing on ethnography, urban contexts, labour, digital cultures, consumption, memory, and the body.

Video and audiovisual works

Video contributions (including ethnographic films, social documentaries, audiovisual diaries, time-lapse works, edited archives, participatory videos, sociological films, and experimental productions)



accompanied by a brief methodological note and analytical contextualisation. Hybrid forms combining documentary, essay, and research-creation are particularly encouraged.

Comics and graphic sociology

Graphic essays, comic panels, or graphic narratives that render visible sociological concepts, micro-interactions, implicit norms, interpretative conflicts, and the atmospheres of social life.

Videogames, virtual worlds, and interactive forms

Analyses of videogames, gameplay practices, communities, streaming platforms, and immersive environments. Micro-ethnographies, visual essays, and analyses of narratives and social mechanics are particularly welcome.

Visual and audiovisual reviews

Reviews of ethnographic films, social documentaries, audiovisual archives, books, and visual research methods, including reviews produced in video or hybrid formats.

Other experimental forms

Installations, animations, collages, sensory maps, critical data visualisation, performative photography, graphic design as method, transmedia projects, and research-creation practices.

Deadlines and further information

Proposals must be submitted exclusively through the journal's Open Journal Systems platform no later than **13 September 2026**: <http://ojs.edizionaltravista.com/sociologie>.

Proposals may take the form of an abstract including a title (maximum 4,000 characters, including spaces), a trailer (minimum 2 and maximum 3 minutes), or a synopsis (maximum 4,000 characters, including spaces). Each proposal must be accompanied by five keywords, the author's full name, academic affiliation, and email address.

The outcome of the proposal review process will be communicated by **20 September 2026**.

The accepted article or contribution must be submitted exclusively via the journal's Open Journal Systems (OJS) platform no later than **20 December 2026**, in accordance with the editorial guidelines available at the following link: <https://ojs.edizionaltravista.com/sociologie/about/submissions>

Audiovisual and non-textual visual contributions must be accompanied by a written text, as specified in the journal's editorial guidelines, as well as by a methodological and analytical note ranging from 3,000 to 8,000 characters (including spaces), outlining the research choices, context, and theoretical implications of the work.

Before submission, authors are strongly encouraged to carefully follow the checklist and adhere to the journal's editorial guidelines. Contributions that do not comply with the journal's editorial standards and style guidelines will not be taken into consideration.

All contributions, including visual and audiovisual works, will undergo double-blind peer review. For non-textual contributions (videos, comics, photo essays, etc.), anonymity will be ensured to the greatest extent possible: authors are asked to remove any directly identifying references from the submitted materials. Where anonymity cannot be technically guaranteed, the editorial board will adopt evaluation procedures appropriate to the specific format.

The outcome of the peer review process will be communicated by **20 February 2027**. For further information, please consult the journal's website or contact: redazione.sociologie@gmail.com; visuale.sociologie@gmail.com.